

```

// Neopixel
#include <Adafruit_NeoPixel.h>

// ESP32
#include <ESP8266WiFi.h>
#include <WiFiClient.h>
#include <ESP8266WebServer.h>
#include <ESP8266mDNS.h>

// configuration de la box
const char *ssid = "nom_de_la_box";
const char *password = "mot_de_passe";

// adresse IP fixe
IPAddress ip(192, 168, 1, xxx); //set static ip
IPAddress gateway(192, 168, 1, 1); //set getteway
IPAddress subnet(255, 255, 255, 0); //set subnet
ESP8266WebServer server ( 80 );

// Neopixel Config - choix des sorties
#define Sortie_1 4
#define Sortie_2 5

// nombre de LEDs
#define NUMPIXELS 195

int brightness = 150;
Adafruit_NeoPixel strip1 = Adafruit_NeoPixel(NUMPIXELS, Sortie_1,
NEO_RGB + NEO_KHZ800);
Adafruit_NeoPixel strip2 = Adafruit_NeoPixel(NUMPIXELS, Sortie_2,
NEO_RGB + NEO_KHZ800);

const int led = 13;

void setup ( void ) {

    // allumage au démarrage
    for (int i = 0; i < NUMPIXELS; i++) {
        strip1.setPixelColor(i, strip1.Color( 255, 255, 255 ) );
        strip2.setPixelColor(i, strip2.Color( 255, 255, 255 ) );
    }

    // init
    strip1.show();
    strip2.show();

    Serial.begin ( 115200 );

    // #####
    // NeoPixel start
    Serial.println();
    strip1.setBrightness(brightness);
    strip1.begin();
    strip1.show();
}

```

```

strip2.setBrightness(brightness);
strip2.begin();
strip2.show();
delay(50);
Serial.println("NeoPixel started");

// #####
// Webserver
pinMode ( led, OUTPUT );
digitalWrite ( led, 0 );

WiFi.config(ip, gateway, subnet);
WiFi.begin ( ssid, password );
Serial.println ( "" );

// on attend la connection
while ( WiFi.status() != WL_CONNECTED ) {
    delay ( 500 );
    Serial.print ( "." );
}

Serial.println ( "" );
Serial.print ( "Connected to " );
Serial.println ( ssid );
Serial.print ( "IP address: " );
Serial.println ( WiFi.localIP() );

if ( MDNS.begin ( "esp8266" ) ) {
    Serial.println ( "MDNS responder started" );
}

// what to do with requests
server.on ( "/", handleRoot );
server.onNotFound ( handleNotFound );
server.begin();

Serial.println ( "HTTP server started" );
}

void loop ( void ) {
    // waiting fo a client
    server.handleClient();
}

void handleRoot() {
    Serial.println("Client connected");
    digitalWrite ( led, 1 );

    // data from the colorpicker (e.g. #FF00FF)
    String color = server.arg("c");
    Serial.println("Color: " + color);
    // setting the color to the strip
    setNeoColor(color);
}

```

```

// building a website
char temp[5000];
int sec = millis() / 1000;
int min = sec / 60;
int hr = min / 60;
char clr [7];
color.toCharArray(clr, 7);
snprintf ( temp, 5000,

```

"

\n<input type=\"color\" name=\"c\" value=\"%02d\"\nonchange=\"document.forms['pick'].submit();\"/>\n CHANGE \n</form>\n\n<form action=\"\" name=\"pick\" method=\"post\">\n<input type=\"color\" name=\"c\" value=\"%02d\"\nonchange=\"document.forms['pick'].submit();\"/>\n OFF \n</form>\n</body>\n</html>",

hr, min % 60, sec % 60, clr
);
server.send (200, "text/html", temp);
digitalWrite (led, 0);
}

void handleNotFound() {
 digitalWrite (led, 1);
 String message = "File Not Found\n\n";
 message += "URI: ";
 message += server.uri();
}

```

message += "\nMethod: ";
message += ( server.method() == HTTP_GET ) ? "GET" : "POST";
message += "\nArguments: ";
message += server.args();
message += "\n";

for ( uint8_t i = 0; i < server.args(); i++ ) {
    message += " " + server.argName ( i ) + ": " + server.arg ( i )
+ "\n";
}

server.send ( 404, "text/plain", message );
digitalWrite ( led, 0 );
}

```

```

void setNeoColor(String value) {
    Serial.print("Setting Neopixel...");
    // converting Hex to Int
    int number = (int) strtol( &value[1], NULL, 16);

    // splitting into three parts
    int r = number >> 16;
    int g = number >> 8 & 0xFF;
    int b = number & 0xFF;

    // DEBUG
    Serial.print("RGB: ");
    Serial.print(r, DEC);
    Serial.print(" ");
    Serial.print(g, DEC);
    Serial.print(" ");
    Serial.print(b, DEC);
    Serial.println(" ");

    // setting whole strip to the given color
    for (int i = 0; i < NUMPIXELS; i++) {
        strip1.setPixelColor(i, strip1.Color( g, r, b ) );

        strip2.setPixelColor(i, strip2.Color( g, r, b ) );
    }
    // init
    strip1.show();

    strip2.show();
    Serial.println("on.");
}

```